

# Saul Hyuk Kim

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<https://www.saulkim.dev>

## Projects

- **N-Back Math, Ai Snake**  
*Android apps written in Java, available on Google Play Store* *QR code*
  - Implements AdMob for monetization.
- **Organizer**  
*Windows app written in C++, available on my github* *<https://github.com/saulkim>*
  - Designed a Task Managing App using the FLTK graphics library.
  - Compact program using less than 1MB storage space and 2MB ram during use.
- **AutoHotkey Scripts**  
*Scripts written in AHK to automate repetitive tasks in the game Path of Exile*
  - PixelSearch Inventory Sorter, Multi-key macros.
- **Personal Website**  
*Built and deployed a website to a live Heroku server* *QR code*
  - Wrote custom RESTful APIs to store and retrieve data from a NoSQL MongoDB database
  - Version control using Git and backup to a remote GitHub repository

## Work Experience

- **WorldWide Flight Services**  
*Ramp Agent / Customer Service Agent* *September 2020 - April 2022*
  - Adhered to safe ground-handling procedures and maintenance of ground service equipments to ensure aircraft safety.
- **Trade Team**  
*Fire Watch* *October 2019 - April 2020*
  - Assisted in the construction and repair of U.S. Naval vessels.
- **JEI Learning Center**  
*English Teacher* *2017 - October 2019*
  - Taught a classroom of high school teenagers in ACT and SAT-level English.

## Education

- **University of California, Irvine** Irvine, CA  
*Bachelor of Arts in Business Economics*
- **Self-taught Programmer**  
*2 Published apps on the Google Playstore*

## Skills & Abilities

- **Frontend:**  
HTML/CSS/JS, ES6
- **Backend:**  
Node.js, Express.js, REST API, MongoDB, Mongoose, Heroku
- **Languages:**  
C++, JavaScript, Java, Python, AHK
- **Tools:**  
Emacs, Git, Linux, Unix  
Android Studio, MS Visual Studio